IAT 884 Lab 3 Intro to Micro-controllers: Arduino Outputs

Preparation:

- 1. Visit the Arduino website and familiarize yourself with the Arduino Microcontroller's functionality and hardware specs.
- 2. Download and install the Arduino software on your laptop: <u>http://www.arduino.cc/en/Main/Software</u>

Installation Instructions:

Windows: Follow the instructions here: <u>http://www.arduino.cc/en/Guide/Windows</u> **Please note that you will not be installing the default Windows driver.*

Macintosh: Follow the instructions here: <u>http://arduino.cc/en/Guide/MacOSX</u>

Linux: http://www.arduino.cc/playground/Learning/Linux

Required Reading [Deprecated]:

(Overridden by readings on Wiki. Use these for reference if you need more info) In *Programming Interactivity*: <u>Chapter 4</u> (p. 91-128) *For this week focus on pages 91-100, 102-107, 115-122, 126-128.

In Physical Computing read: <u>Digital Output</u>: p.87 - 89 <u>Analog Output</u>: p.102 - 104

Suggested reading and resources:

Arduino software download page: (<u>http://www.arduino.cc/en/Main/Software</u>) Arduino programming language reference: <u>http://www.arduino.cc/en/Reference/HomePage</u> Arduino Hardware: <u>http://www.arduino.cc/en/Guide/Board</u> Intro to Arduino Course from TodBots: http://todbot.com/blog/wp-content/uploads/2006/10/arduino spooky projects class1.pdf IAT 884 Lab Week 3 Intro to Micro-controllers: Arduino Outputs

In Class Exercise

For this workshop you will be developing small projects using the Arduino microcontroller and the accompanying programming environment.

Materials:

- Arduino Board
- USB Cable
- Breadboard
- 2 x LEDs
- Wire
- 2 x 1k Ohm Resistors (Brown, Black and Red striped)



Tasks:

- 1. Digital Out: Make 2 LEDs blink so that when one is on the other is off.
- 2. PWM Out: Make 2 LEDs fluctuate in brightness. The two LEDs should be in sync so that when one LED is lit, the other is completely dark.

1kΩ ±5%

3. Optional Challenge: Use keystrokes to dim/brighten an LED (Uses Serial Communication).

Serial Data Reference:

- To start serial communication you must open the serial port at a specific baud rate: Serial.begin(9600)
- To send data (A.K.A. write to the serial port) you use the command: Serial.write(data); or Serial.Writeln(data);

To write an ASCII character use the BYTE format. To write a value between 0-255 use DEC (which is the default.)

Serial.write(data, BYTE); or Serial.write(data, DEC);

To read data from the serial port that has been sent from an application to the Arduino you use: Serial.read();

This will return either an integer, the first byte of serial data available, or a -1 if there is no serial data to read.

The following code will write the number 0 -255 in succession to the serial port.

```
int currentValue = 0; // variable to hold the analog value
void setup() {
    // open the serial port at 9600 bps:
        Serial.begin(9600);
    }
void loop() {
    for(i=0; i<256; i++){
        Serial.println(currentValue, DEC); (Prints number between 0-255)
        Serial.println(currentValue, BYTE); (Prints ASCII character)
        delay(500); //wait ½ sec before taking next serial reading
    }
    currentValue = 0;
}
```