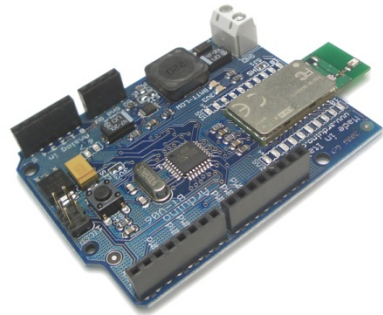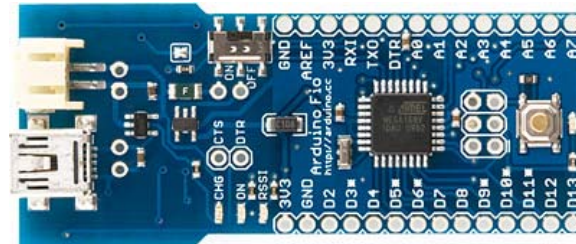# IAT 884 Workshop 9
Wireless Communication

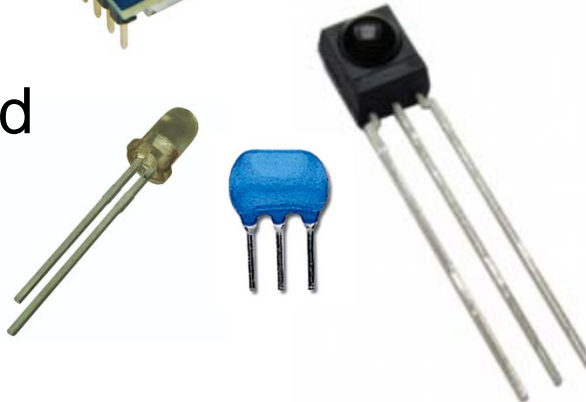# Wireless Communication
Options that work with the Arduino

BlueTooth
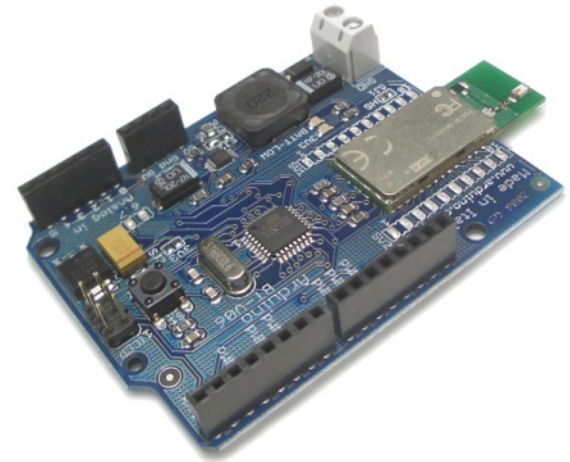
XBee

Infrared

Wireless Communication
Bluetooth

Bluetooth was designed as a wireless cable replacement between two devices.

PROS:
Fairly simple setup
Built into the Bluetooth Arduino

Cons:
Requires pairing devices using a PIN#
Can only connect 2 devices
Limited Range
Expensive
Size

Wireless Communication
Infrared

Commonly used in remote control units

PROS:
DIY (Do It Yourself)

CONS:
Directional – Must face receiver
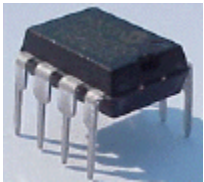Short Range
Assembly required
One Way

Wireless Communication
Infrared

How it works

An oscillator sets a specific frequency wave on which the serial data will travel. This is known as the *carrier wave*.

An IR LED is pulsed at a specific data rate. These pulses modulate the pulse sent by the carrier wave.

Any light not at the same frequency as the carrier wave will be filtered out by the receiver.

Wireless Communication
Infrared

Construction: What you need

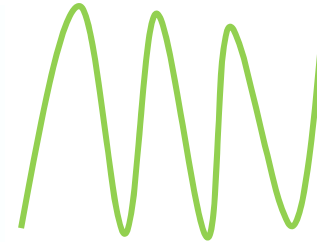IR Transmitter   20MHz Resonator   IR LED   IR Receiver
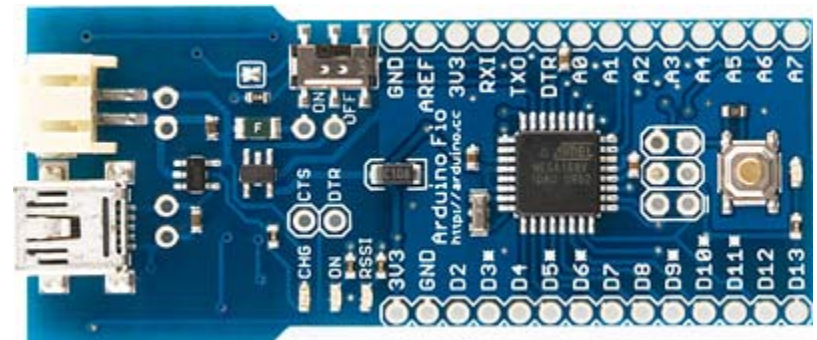
Wireless Communication
XBee Radios

Pros

Multi-point networking
Mesh Networking capabilities
Greater Range

Cons

Energy Consumption
Configuration complexity

Wireless Communication
## XBee Radios

Two Versions
- Series 1 (802.15.4) – P2P Network
- Series 2.5 – Mesh Network

XBee Modules
Getting Started

- You will need at lease two XBee modules.

- You will need some way to connect them to a computer for programming. (I recommend the **XBee Explorer**)

- You will need to program each module individually

- Once the two modules are communicating you can add them to an Arduino in place of a USB cable for communication.

- They can facilitate communication between a computer and an Arduino, or between two Arduinos without the need for a computer.
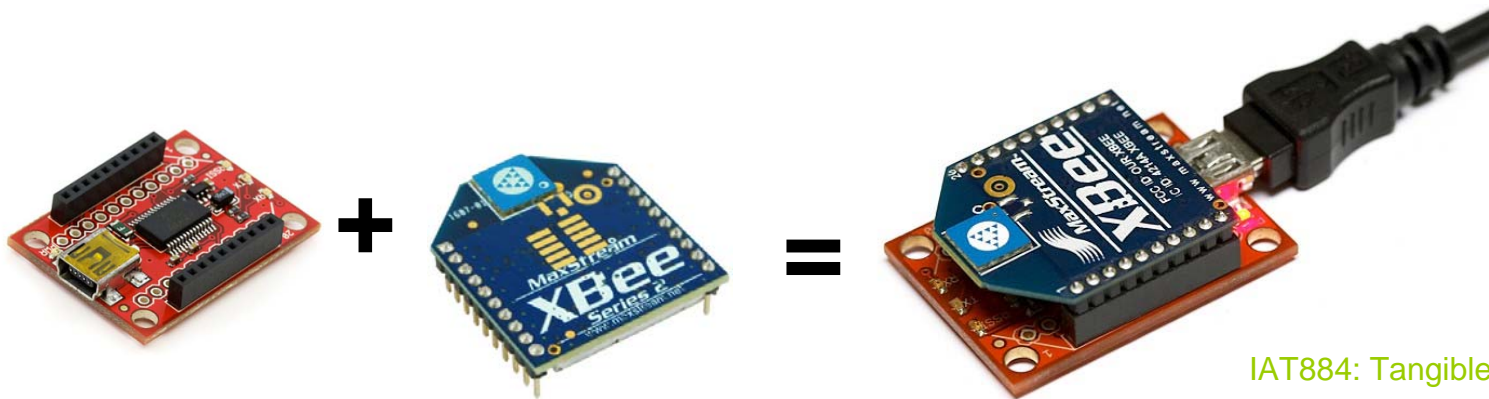
Wireless Communication
XBee Series 1 (802.15.4)

- XBees send directly to another Xbee or broadcast to all Xbees at once
- 6 Analog/8 Digital I/O Pins

- XBee Series 2.5
  - Data can be routed between XBees to form a mesh network
  - Data can be re-broadcast by other XBee modules within range
  - 4 Analog/11 Digital I/O Pins

Source: http://code.google.com/p/xbee-api/wiki/ChoosingAnXBee

Configuring an Xbee

Configuration can be done using the AT command set

or

Digi makes a program called X-CTU that makes configuration easy

http://www.digi.com/support/productdetl.jsp?pid=3352&osvid=57&tp=5&s=316

AT Command set

Data Mode – Data is interpreted as information and is passed on to a remote modem

Command Mode – Data is interpreted as configuration settings.

Command mode is activated by sending the modem "+++"

As long as a command is sent within 10 seconds of the previous command the modem will stay in command mode.

Configuring an Xbee Series 1
Using the AT Command Set

Coordinator
Restore to Factory Settings
RE

Put XBee in API mode (escape control bytes)
AP=2

Make this radio the Coordinator
CE=1

Set the address of this radio to any arbitrary two byte value
MY=1234

Set the PAN ID to a two byte arbitrary value.
Each XBee in the network must have this same value.
ID=1111

Both radios must have the same Channel and PAN ID to communicate
CH=0C

Save to non-volatile memory to survive power on/off
WR

Reboot Radio
FR

End Device
The End Device configuration is identical except for:
Make this an End Device
CE=0

Set the 16-bit address to a unique value
MY=5678

Source:
http://code.google.com/p/xbee-api/wiki/XBeeConfiguration
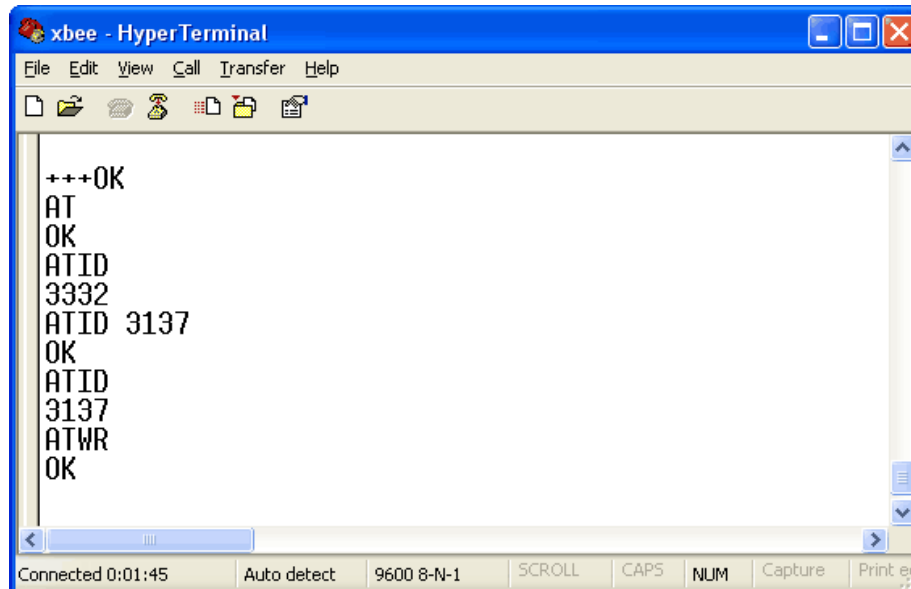
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Configuring an Xbee Series 1
Using the AT command set

From a terminal program send commands in the following manner:

Send Command to enter command mode   Expected Response

+++*<enter>*   OK*<CR>*

Send Command to Write ID   Expected Response

AT**ID**3137*<enter>*   OK*<CR>*

Send Command to Verify Setting   Expected Response

AT**ID**\<enter>*   3137*<CR>*

Configuring an XBee Series 1

Networking two XBees

Xbees must share a common Private Area Network ID (stored as the ATID)

The AT**MY** value sets an XBEE's network number (its name)

The AT**DH** value sets the destination XBEE network number (the recipient's name)

XBEE1:
ATID = 1111   Network ID
ATMY = 10   XBee's Personal ID
ATDL = 11   Destination XBee ID
ATBD = 5   Baud Rate

XBEE2:
ATID = 1111   Network ID
ATMY = 11   XBee's Personal ID
ATDL = 10   Destination XBee ID
ATBD = 5   Baud Rate

Configuring an XBee Series 1

PC Settings

Source:
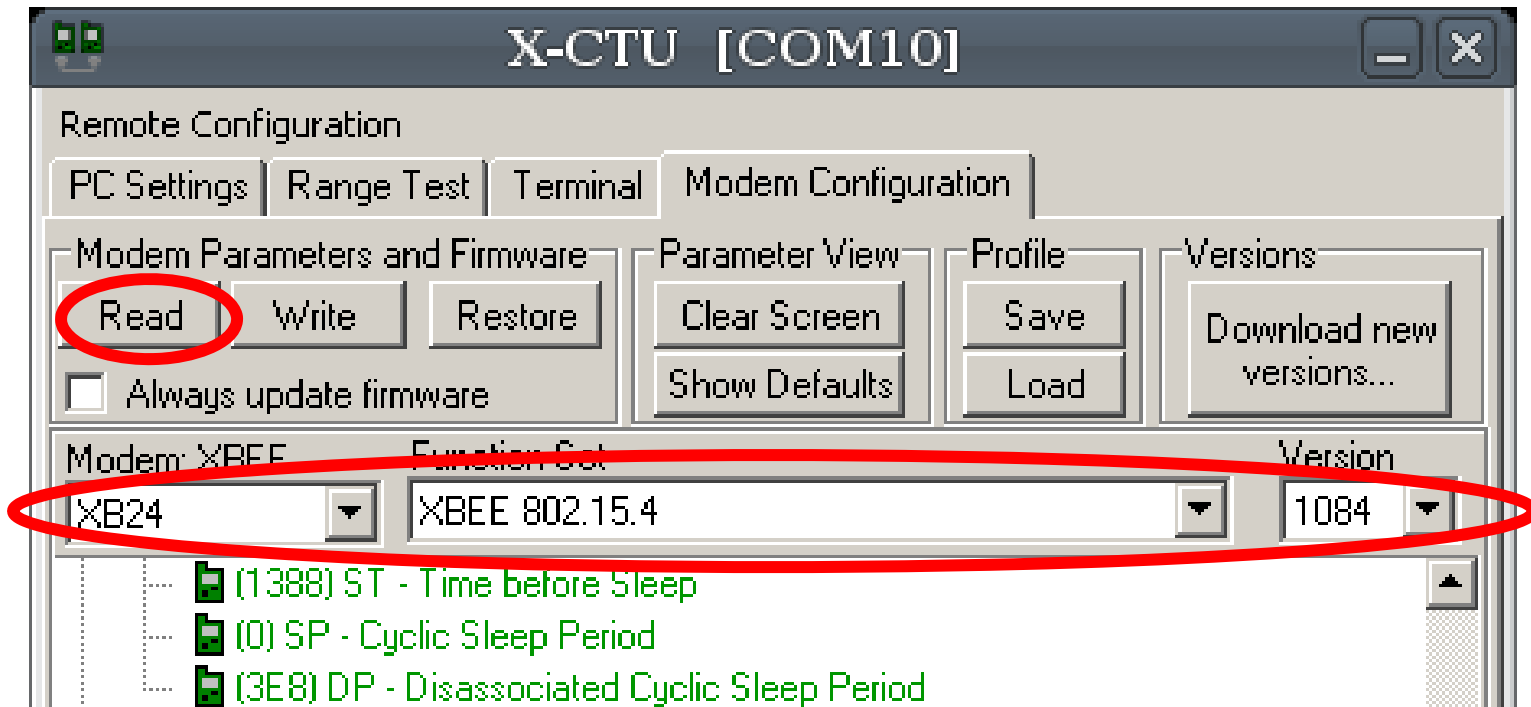http://forums.trossenrobotics.com/tutorials/how-to-diy-128/xbee-basics-3259/
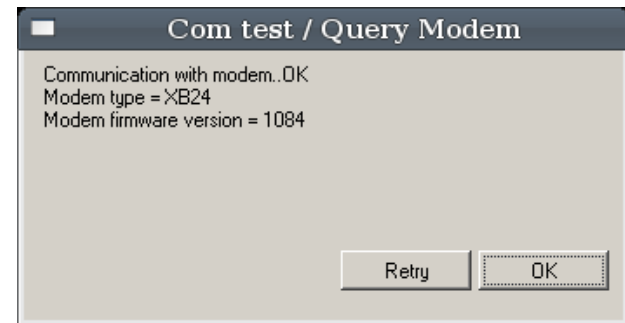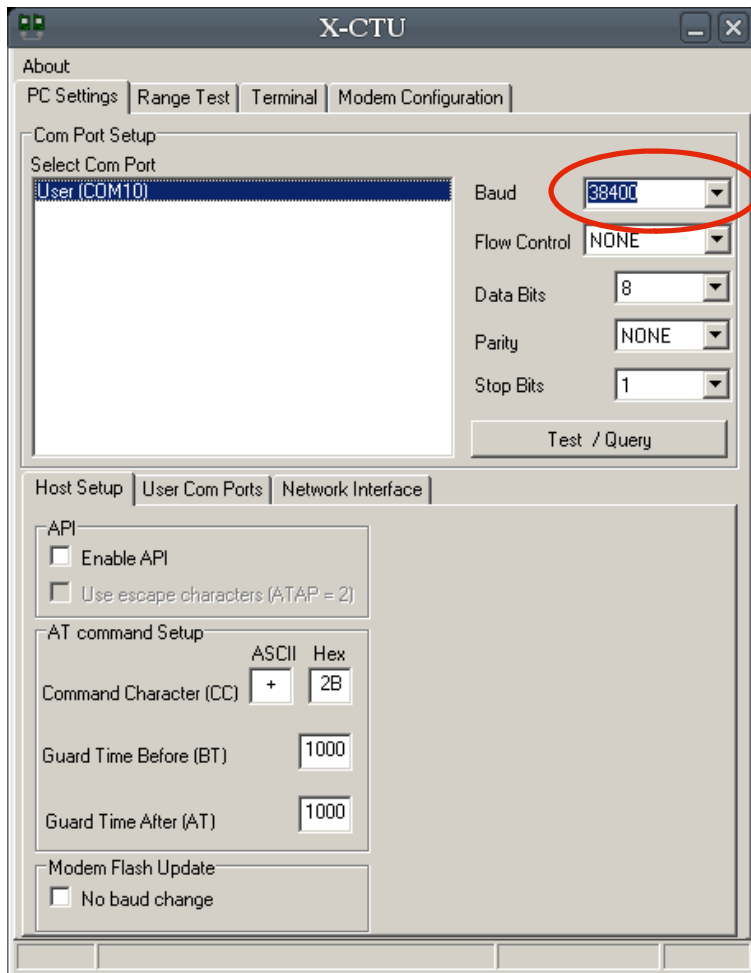
IAT884: Tangible Computing

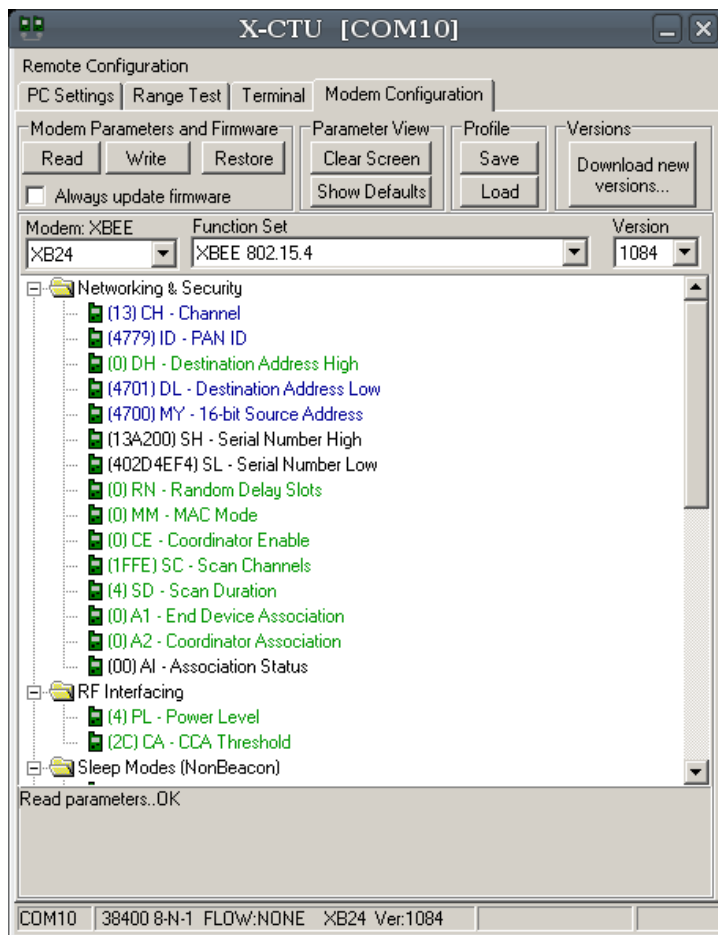# Configuring an XBee Series 1

XBee Configuration

Get current settings

Configuring an XBee Series 1

XBee Configuration

Adjust Settings
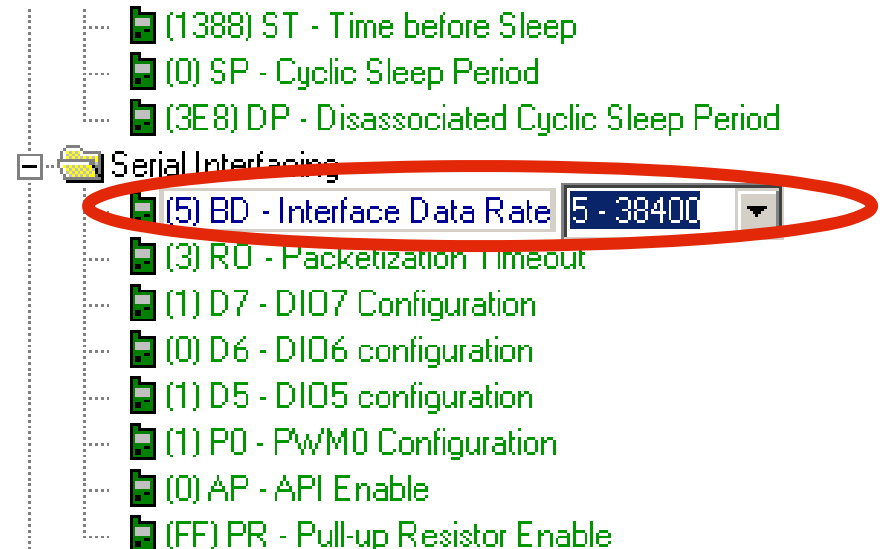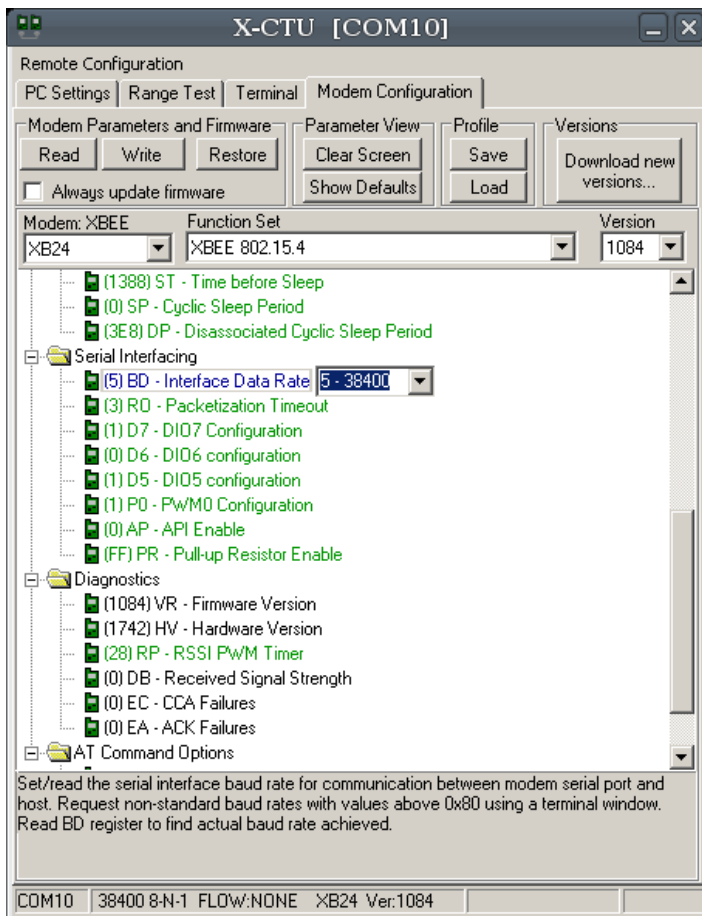

(13) CH - Channel

(4779) ID - PAN ID

(0) DH - Destination Address High

(4701) DL - Destination Address Low

(4700) MY - 16-bit Source Address

(13A200) SH - Serial Number High

(402D4EF4) SL - Serial Number Low

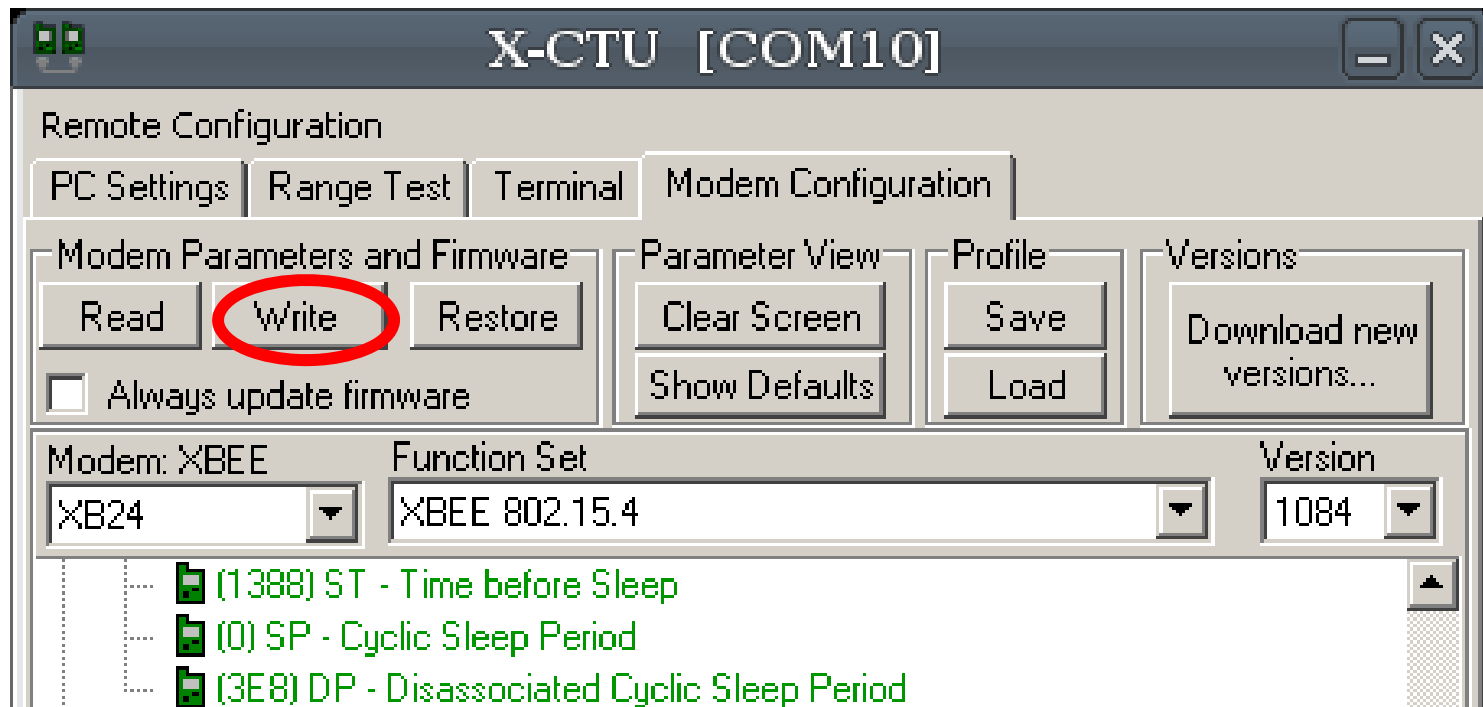# Configuring an XBee Series 1

XBee Configuration

Adjust Settings
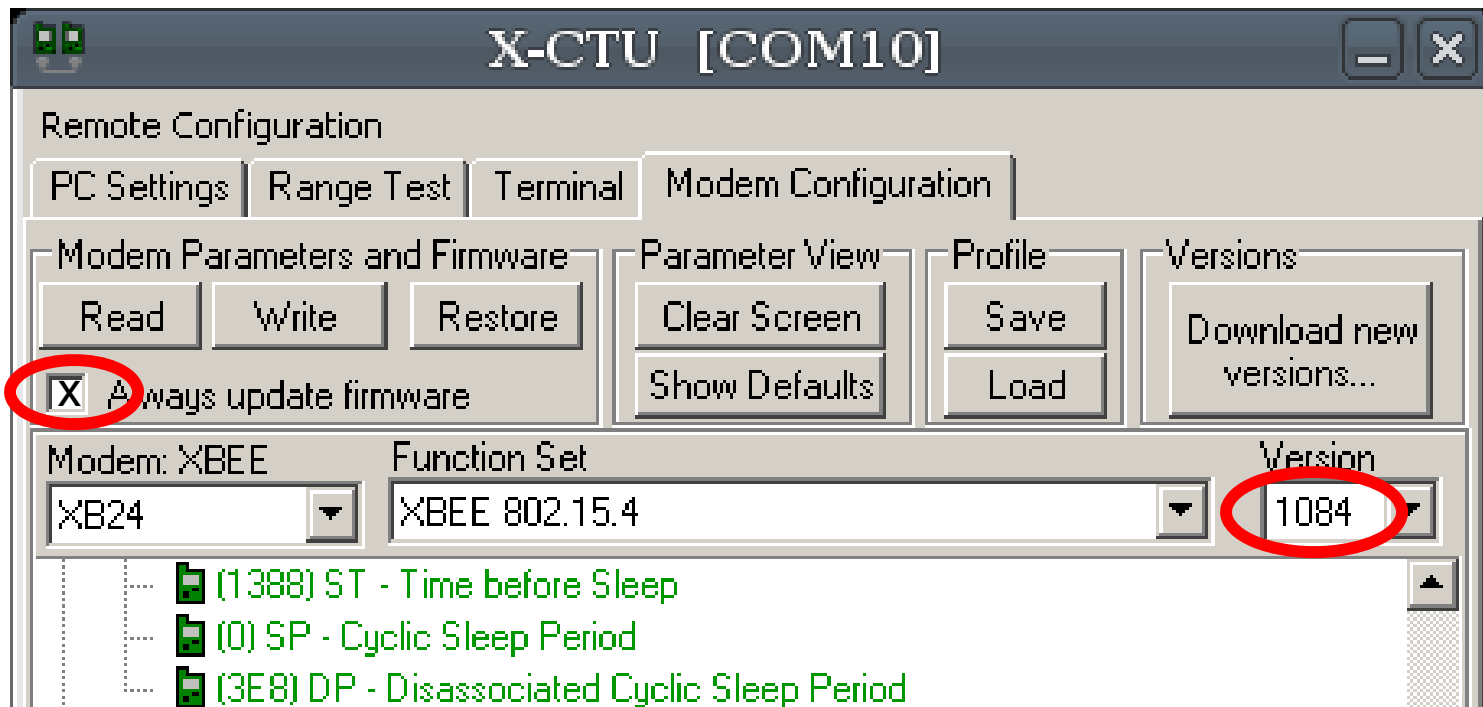
Configuring an XBee Series 1

XBee Configuration

Write Settings to XBee

Configuring an XBee Series 1

XBee Configuration

Updating Firmware

Configuring an XBee Series 1

Networking two Xbees – Advanced Settings

Network Group Communication (One to Many)
If a module's **DH** is 0 (as in our example) and its **DL** is less than 0xFFFF (i.e. 16 bits), data transmitted by that module will be received by any module whose 16-bit address **MY** parameter equals **DL**.

Broadcast Mode (One to All)
If **DH** is 0 and **DL** equals 0xFFFF, the module's transmissions will be received by all modules.

One-to-One Communication
If **DH** is non-zero or **DL** is greater than 0xFFFF, the transmission will only be received by the module whose serial number equals the transmitting module's destination address (i.e. whose **SH** equals the transmitting module's **DH** and whose **SL** equals its **DL**).

Source:
http://www.arduino.cc/en/Main/ArduinoXbeeShield

Configuring an XBee Series 2

One ZNet or ZB Pro XBee with Coordinator API firmware – Master Router
One (or more) ZNet or ZB Pro XBee with End Device API firmware – Attached Devices

Coordinator
Restore to factory settings
RE

Set PAN ID to an arbitrary value.
The end device must also use this exact value
ID=1AAA

Both radios must have the same Channel
and PAN ID to communicate
CH=13

Set the node identifier to an arbitrary string. This serves as a
convenient way to identify your devices
NI=COORDINATOR

Set API mode to 2 (escape control bytes)
AP=2

Save to settings to survive power cycle
WR

Reboot the radio. apply changes "AC" should also suffice
FR

End Device
The End Device is the same except
for the Node Identifier.

Set to any arbitrary character string
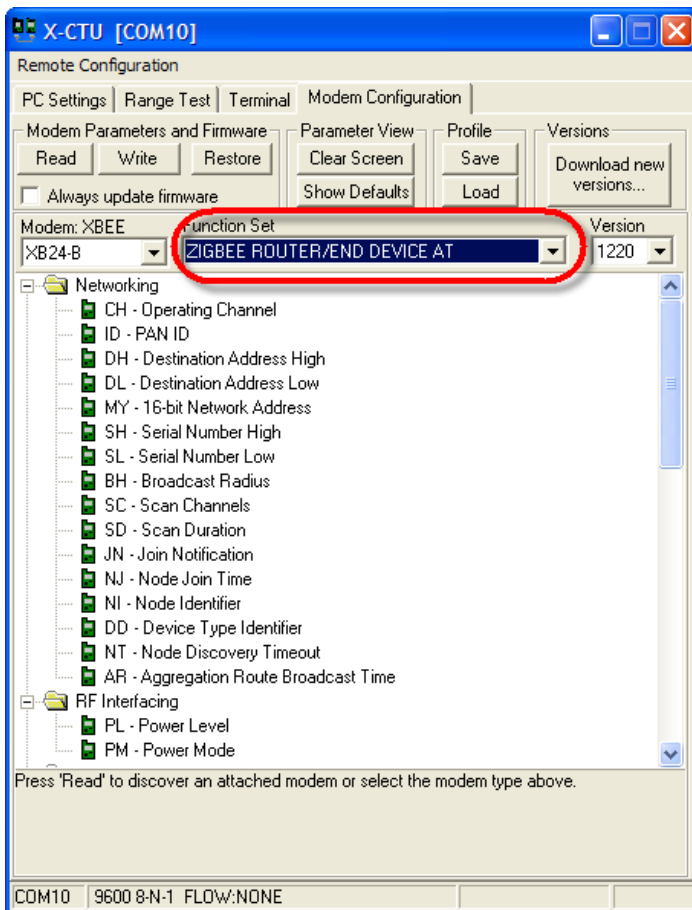that identifies this radio
NI=END_DEVICE_1

Source:
http://code.google.com/p/xbee-api/wiki/XBeeConfiguration

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Configuring an XBee Series 2
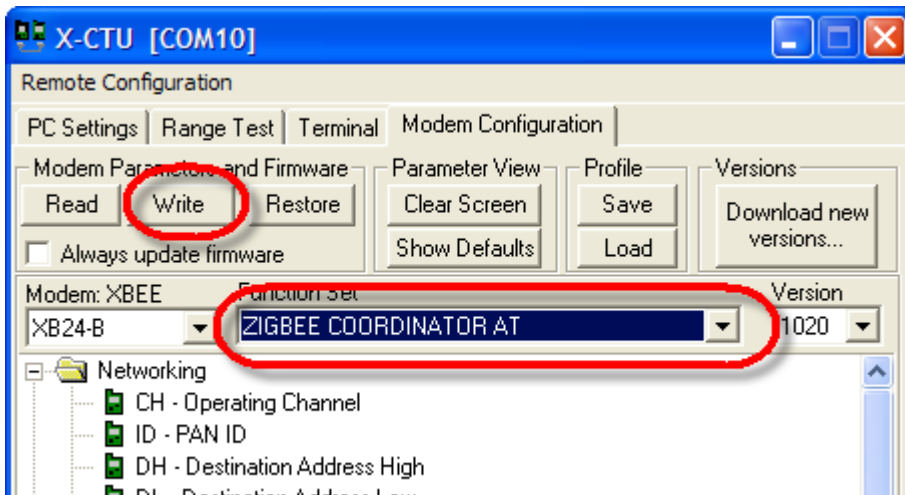
XBee Configuration

Selecting the End Device

Source:
http://blog.didierstevens.com/2009/06/15/quickpost-arduino-xbee-shield-series-2-configuration/

Configuring an XBee Series 2

XBee Configuration

Selecting the Coordinator

Source:
http://blog.didierstevens.com/2009/06/15/quickpost-arduino-xbee-shield-series-2-configuration/

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Configuring an XBee Series 2

XBee Configuration

Selecting the Coordinator

If you will be using more than two XBee modules and you want two routers/end devices to talk to one-another, you'll need to set the Destination Nodes for each module.

You can easily do this by entering command mode (typing "+++") and then sending "ATDNxxxxxx" where xxxxxx is the Node Identifier (NI) you've set-up for the Destination Node XBee such as "router2".

This essentially replaces the "ATMYxxxx" command that is commonly used with XBee Series 1 modules.

Source:
http://www.google.com/url?sa=t&source=web&ct=res&cd=2&ved=0CAoQFjAB&url=http%3A%2F%2Fblog.kevinhoyt.org%2Fwp-content%2Fxbee-setup.pdf&ei=jwb9SrrZHIyuswOkjICICw&usg=AFQjCNHvKhMAbXBgIFjoJDeTkvqfTKT5TA&sig2=CH8R_KxM2xghQ7xW06A71Q

Configuring an XBee
Pitfalls

AT commands not working

Series 1 XBees with older firmware can have the ability to receive AT commands deactivated. Unfortunately, to restore this function you need to restore the firmware which requires these commands.

To trick the XBee into letting you upload the firmware is to reset the chip manually by touching a wire to pin 1 and 10 (ground and 5v). Immediately after this click the write button in X-CTU.

Know your baud rate

You must connect to the XBee at the correct Baud rate. If you restore or update the firmware the baud rate will default to 9600. If you have been working at a different baud rate you will need to adjust the connection speed on the X-CTU settings page.